

## Contact Information

### Email

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### Address

330 Nevada Ave, Richmond  
CA, 94801

### Phone

(303) 249-3098

## Skills

Swift  
SwiftUI  
UIKit  
GraphQL  
Core Data  
SwiftData

## Languages

### English

Native

# Ryan Jennings

## Staff Software Engineer

Innovative and driven app usability and user experience pioneer, I am deeply committed to the philosophy that the presentation and polish of an app are as crucial as the code that powers it. I am a "full stack" iOS developer, but pride myself in the implementation and execution of compelling and "fun" experiences for the user. Beyond functionality, I also focus on accessibility, ensuring that every line of code I write caters to a 100% usable experience for non-visual users.



<https://www.linkedin.com/in/ryanjennings/>

## Experience

San Francisco, CA  
*Apr 2014 - Present*

### Staff Software Engineer (iOS)

#### Ancestry

Spearheaded UI engineering efforts for the Ancestry iOS mobile app. Having worked at the company for almost 10 years, I've had a hand in every app feature, from trees, to messaging, search, story creation, matches and the many many DNA features.

Established a comprehensive design system, streamlining development by providing developers with a curated set of colors, buttons, icons, fonts, and text stylings, ensuring consistent implementation and alignment with the Ancestry brand.

Constructed a versatile library of UIKit and SwiftUI components, encompassing commonly used UI elements such as drawers, popups, toasts, progress indicators, etc.

Played a pivotal role as a mentor for developers across multiple mobile teams, offering guidance and support. Maintained a commitment to delivering features on schedule with minimal defects.

Sunnyvale, CA  
*May 2013 - Mar 2014*

### iOS Mobile Engineer

#### Apple

Was an engineer on the team responsible for the release of the iPad Apple Store app (before a universal iPhone/iPad app existed). Led the development of some of the product pages.

San Francisco, CA  
*Dec 2011 - May 2013*

### Software Engineer

#### ArcTouch

At ArcTouch, a mobile app agency, I played a key role in supporting various companies with their app requirements. During my tenure, my primary focus was on collaborating with Xoom (now integrated into PayPal). I contributed to the development, launch, and ongoing maintenance of their money transfer application.

San Francisco, CA  
*Mar 2008 - Dec 2011*

### Freelance

Before working professionally, I developed a number of apps independently as a freelancer, including two game apps, an event scheduling app, a marketing app for Assassin's Creed, two storybook apps, and two holiday themed apps.